

Introduction to Python for Economists

Session 2: Coding, conditionals, dictionaries & loops

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26. Februar 2020

Comments & the Zen of Python

1. `# Say Hello to everyone`
2. `print("Hello Python people.")`

The Zen of Python

3. `import this`

Output (extracts)

- ▶ Simple is better than complex.
- ▶ Readability counts.
- ▶ Now is better than never.
- ▶ If the implementation is hard to explain, it's a bad idea.
- ▶ If the implementation is easy to explain, it may be a good idea.

The Python Style Guide

- ▶ Python Enhancement Proposal (PEP)
- ▶ PEP 8: How to style your code
<https://python.org/dev/peps/pep-0008/>
- ▶ Given choice between code that is easier to write or easier to read, be encouraged to write code that is easier to read
- ▶ Some conventions:
 - ▶ Set indentation level (TAB) to four spaces
 - ▶ Use always TAB and never spaces for indentation
 - ▶ Limit line to 79 characters (comments to 72)
 - ▶ Use blank lines to group different parts of your program

A first If statement

```
1. cars = ['audi', 'bmw', 'subaru', 'toyota']
2. for car in cars:
3.     if car == 'bmw':
4.         print(car.upper())
5.     else:
6.         print(car.title())
```

Equality test

```
7. car = 'bmw'
8. print(car == 'bmw')
9. print(car == 'audi')
10. print(car == 'BMW')
11. print(car.upper() == 'BMW')
12. print(car)
13. print(car != 'audi')
14. print(car != 'bmw')
```

Numerical Comparisons

1. `age = 17`
2. `print(age == 17)`
3. `driving_age = 18`
4. `print(age == driving_age)`
5. `drinking_age = 16`
6. `print(age == drinking_age)`
7. `print(age >= driving_age)`
8. `print(age >= drinking_age)`
9. `print(age < driving_age)`

Checking Multiple Conditions

10. `print(age >= driving_age and age >= drinking_age)`
11. `print(age < driving_age and age >= drinking_age)`
12. `print(age >= driving_age or age >= drinking_age)`
13. `print((age < driving_age) or (age >= drinking_age))`

Checking Whether value is in a List

1. `my_cars = ['audi', 'bmw', 'subaru', 'toyota']`
2. `print('bmw' in my_cars)`
3. `print('volkswagen' in my_cars)`
4. `print('volkswagen' not in my_cars)`
5. `my_cars.append('volkswagen')`
6. `print('volkswagen' in my_cars)`
7. `my_new_car = 'mercedes'`
8. `if my_new_car not in my_cars:`
9. `my_cars.append(my_new_car)`
10. `print(f"{my_new_car.title()} is added...")`

Boolean and If-else statements

1. `condition_fulfilled = True`
2. `if condition_fulfilled:`
3. `print("You did it!")`
4. `score = 48`
5. `condition_fulfilled = (score >= 50)`
6. `if condition_fulfilled:`
7. `print("You did it!")`
8. `else:`
9. `print("You failed...")`

If-elif-else statements

```
10. score = 50
11. if score >= 60:
12.     print("You did it terrifically!")
13. elif score >= 50 and score < 60:
14.     print("You only just did it.")
15. else:
16.     print("You failed...")
```

Change the score to 48 (88) and run the program again.

Using multiple elif blocks

```
10. score = 50
11. if score >= 60:
12.     print("You did it terrifically!")
13. elif score >= 50 and score < 60:
14.     print("You only just did it.")
15. elif score >= 10 and score < 50:
16.     print("You failed...")
17. else:
18.     print("You hit a new all-time low!")
```

Testing multiple conditions

```
19. my_cars = ['audi', 'bmw', 'subaru', 'toyota']
```

```
20. if 'audi' in my_cars:
```

```
21.     print("I have an Audi!")
```

```
22. if 'bmw' in my_cars:
```

```
23.     print("I have a BMW!")
```

```
24. if 'toyota' in my_cars:
```

```
25.     print("I have a Toyota!")
```

Change the last two if's to elif's. What happens now?

Using multiple lists

```
26. my_cars = ['audi', 'bmw', 'subaru', 'toyota']
27. requested_cars = ['audi', 'bmw', 'toyota', 'vw']
28. for car in requested_cars:
29.     if car in my_cars:
30.         print(f"I can deliver the {car.title()}")
31.     else:
32.         print(f"I can't deliver the {car.title()}")
```

The output is not perfect. Why?

Exercise IV

- ▶ Correct the code from the last slide by checking for the car name is an abbreviation; by introducing a new variable `printed_car_name`
- ▶ check if 'mercedes' is in `requested_cars`, and if not, add it
- ▶ create a new empty list `sold_cars` and move all requested cars that are available from `requested_cars` to `sold_cars`
- ▶ run again through the list `my_cars` and print out for each car if it is still requested, already sold, or none of both
- ▶ print out if the length of the list of requested cars and sold cars is the same, or which one contains more items
- ▶ add comments before each block of your code

A first Dictionary

1. `my_car = {'type': 'vw', 'color': 'red', 'top': 190}`
2. `print(my_car['type'])` ... (print the values of all keys)
3. `my_top_speed = my_car['top']`
4. `my_car['color'] = 'yellow'`
5. `print(my_car)`
6. `my_car['model'] = 'lupo'`
7. `print(my_car)`
8. `my_car['top'] = my_car['top']+5`
9. `print(my_car)`
10. `del my_car['color']`
11. `print(my_car)`

A second Dictionary

```
1. favorite_languages = {
2.     'jen' : 'python',
3.     'ben' : 'java',
4.     'max' : 'c',
5.     'kai' : 'python',
6. }
7.
8. print(f"Kai likes {favorite_languages['kai'].title()}")
9.
10. print(f"Tim likes {favorite_languages['tim'].title()}")
```

A second Dictionary

```
1. favorite_languages = {
2.     'jen' : 'python',
3.     'ben' : 'java',
4.     'max' : 'c',
5.     'kai' : 'python',
6. }
7. name = 'ben'
8. output = favorite_languages.get(name, "User not in DB.")
9. print(output.title())
```

Replace 'ben' in line 7 with tim. What happens?

Remove the second argument of the get function in line 8. What happens?

Looping through a Dictionary

```
1. favorite_languages = {  
2.     'jen' : 'python',  
3.     'ben' : 'java',  
4.     'max' : 'c',  
5.     'kai' : 'python',  
6. }
```

```
7. for key, value in favorite_languages.items():  
8.     print(f"\nName: {key.title()}")  
9.     print(f"Language: {value.title()}")
```

Replace key and value with x and y (in lines 7-9). What happens?

Looping through keys in a Dictionary

```
1. favorite_languages = {  
2.     'jen' : 'python',  
3.     'ben' : 'java',  
4.     'max' : 'c',  
5.     'kai' : 'python',  
6. }
```

```
7. for name in favorite_languages.keys():  
8.     print(f"The name {name.title()} is in the DB.")
```

Remove the `keys()` method in line 7. What happens?

Looping through keys in a Dictionary

```
1. favorite_languages = {
2.     'jen' : 'python',
3.     'ben' : 'java',
4.     'max' : 'c',
5.     'kai' : 'python',
6. }
7. names = ['jen', 'tim', 'max']
8. for name in favorite_languages.keys():
9.     print(f"Hi {name.title()}.")
10.     if name in names:
11.         language= favorite_languages[name].title()
12.         print(f"\tI see you love {language}.")
```

Looping through values in a Dictionary

```
1. favorite_languages = {  
2.     'jen' : 'python',  
3.     'ben' : 'java',  
4.     'max' : 'c',  
5.     'kai' : 'python',  
6. }  
7. for v in favorite_languages.values():  
8.     print(f"The language {v.title()} is in the DB.")  
9. for v in set(favorite_languages.values()):  
10.     print(f"The language {v.title()} is in the DB.")
```

Nesting: Dictionaries in a List

1. `car_0 = {'type': 'vw', 'color': 'red', 'top': 190}`
2. `car_1 = {'type': 'bmw', 'color': 'blue', 'top': 270}`
3. `car_2 = {'type': 'audi', 'color': 'gray', 'top': 240}`
4. `cars = [car_0, car_1, car_2]`
5. `for car in cars:`
6. `print(car)`

Nesting: Lists in a Dictionary

1. `car_0 = {'type': 'vw', 'color': 'red', 'top': 190}`
2. `car_1 = {'type': 'bmw', 'color': 'blue', 'top': 270}`
3. `car_2 = {'type': 'audi', 'color': 'gray', 'top': 240}`
4. `cars = [car_0, car_1, car_2]`
5. `car_0['features'] = ['abs']`
6. `car_1['features'] = ['abs', 'navigation system']`
7. `car_2['features'] = ['abs', 'snow tire']`
8. `for car in cars:`
9. `print(car)`

Nesting: Lists in a Dictionary

```
1. favorite_languages = {  
2.     'jen' : ['python', 'ruby'],  
3.     'ben' : ['java'],  
4.     'max' : ['c', 'haskell'],  
5.     'kai' : ['python'],  
6. }
```

Note: Try to avoid to nest too deeply! Most likely a simpler and more comprehensible way to solve the problem exists!

Nesting: Dictionaries in a Dictionary

```
1. users = {  
2.     'einstein' : {  
3.         'first' : 'albert',  
4.         'last' : 'einstein',  
5.         'location' : 'princeton',  
6.     },  
7.     'curie' : {  
8.         'first' : 'marie',  
9.         'last' : 'curie',  
10.        'location' : 'paris',  
11.    },  
12. }
```

Exercise V

- ▶ open **slides022324_dict3.py**
- ▶ create `car_3` as a black Ford with top speed 195 and the features `abs`, `snow tire`, `seat heating`; and add it to the list `cars`
- ▶ create the lists `car_features` `low_speeds` and `high_speeds`
- ▶ write a double for loop that runs through each car's features and print
- ▶ in the loop body, add each car's features to the list `car_features`, whereby avoid to add items more than one time
- ▶ add each car's speed value to the list `low_speeds` if it is below 200, else to the list `high_speeds`
- ▶ open **slides022626_dict4.py**
- ▶ add a new user `cdarwin` with the name Charles Darwin located in London and the new key 'research' with the value 'evolution'
- ▶ loop through the dictionaries and check for the key `research` - if it is not given, add it with the value 'unknown'

Introducing while loops

1. `current_number = 0`
2. `while current_number < 10:`
3. `current_number += 1`
4. `print(current_number)`

Note: 'a += 1' stands for 'a = a + 1'

The continue statement

1. `current_number = 0`
2. `while current_number < 10:`
3. `current_number += 1`
4. `if current_number % 2 == 0:`
5. `continue`
6. `print(current_number)`

Incidental remark: The % (modulo) operator returns the remainder of an integer division.

Infinite while loops

1. `current_number = 0`
2. `while current_number < 10:`
3. `print(current_number)`

Important: Every programmer writes an infinite while loop from time to time. Press CTRL-C to stop it. More importantly, set the break conditions with caution to avoid infinite while loops.

While loops with lists and dictionaries

1. `# Start with users that need to be verified,`
2. `# and an empty list to add confirmed users`
3. `unconfirmed_users = ['alice', 'ben', 'conny']`
4. `confirmed_users = []`
5. `# Verify each user until no one is unconfirmed.`
6. `# Move each verified user into confirmed user list.`
7. `while unconfirmed_users:`
8. `current_user = unconfirmed_users.pop()`
9. `print(f"Verifying user: {current_user.title()}")`
10. `confirmed_users.append(current_user)`

Important: When you modify a list while looping through it, don't use the 'for loop', since Python will have trouble keeping track of the items.

Removing all instances from a list

1.

```
users = ['alice', 'ben', 'conny', 'ben', 'ben']
```
2.

```
users.remove('ben')
```
3.

```
print(users)
```
4.

```
while 'ben' in users:
```
5.

```
    users.remove('ben')
```
6.

```
print(users)
```


Exercise VI

- ▶ open **slides021722_dict2.py**
- ▶ create a list of people with Jen, Freddy, Max and Steve
- ▶ while-loop through the list and print out a message that (i) either tells the favorite languages of the person, (ii) or remarks that the person is not in the dictionary favorite_languages and: remove the person from the list and add them to the dictionary with 'unknown' as value
- ▶ loop through the dictionary favorite_languages until you have found 'java' in one of the language lists and return a message that you found it, otherwise return a message that you didn't