

# Introduction to Python for Economists

## Session 1: Variables, simple data types & lists

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26. Februar 2020

# Organizational Matters

- ▶ **Frame literature:** Eric Matthes (2019), *Python Crash Course* (2nd edition), No Starch Press
- ▶ **Course website:** <https://www.muehlenbernd.net/IPE>
- ▶ **Evaluation**
  - ▶ Development of two applications
  - ▶ Documentation (Deadline: 16.03.2020)
- ▶ **Further valuable links:**
  - ▶ **Python ressources:** <https://python.org/>

## Preliminary Schedule

- ▶ Feb. 26th: Introduction to the basic concepts
  - ▶ Session 1: Variables, simple data types, lists
  - ▶ Session 2: Coding, conditionals, dictionaries, loops
  - ▶ Session 3: User input, functions, classes
  - ▶ Session 4: Introduction and topic discussion
- ▶ Feb. 27th: Homework I: Course exercises
- ▶ Feb. 28th: Homework II: Main task session 1
- ▶ Mar. 2nd: Homework III: Main task session 2
- ▶ Mar. 3rd: Homework IV: Main task session 3
- ▶ Mar. 4th: Development of applications
  - ▶ Session 1: Files and exceptions
  - ▶ Session 2: Developing application 1
  - ▶ Session 3: Developing application 2
  - ▶ Session 4: Final discussion

## Two steps for getting started

1. Installation of programming language ‘Python’ (version 3.6)
2. Installation of the editor ‘Sublimes Text’
3. Create a folder IPE on your desktop

# Installing Python (Windows)

1. Test if Python already installed
  - 1.1 Open a command window (SHIFT+right click on desktop)
  - 1.2 Terminal opens: type **python**
2. If not, go to <https://python.org/>
  - 2.1 Go to downloads and download Python 3.8.x
  - 2.2 Install Python (Select option: Add Python 3.8 to PATH)
  - 2.3 Test in terminal: type **python3 --version**
  - 2.4 Type **python3**
  - 2.5 Type **print("Hello Python 3")**
  - 2.6 Restart your computer (sets the python3 path)

# Installing Python (MacOS)

1. Test if Python is latest version ( $\geq 3.6$ )
  - 1.1 Open a terminal window (CMD+space bar, type **terminal**)
  - 1.2 Terminal opens: type **python** (it returns the version)
  - 1.3 Type **exit()** to leave python and go back to terminal
  - 1.4 Type **python3** to check if Python 3 is installed
2. If not, go to <https://python.org/>
  - 2.1 Go to downloads and download Python 3.8.x
  - 2.2 Install Python
  - 2.3 Test in terminal: type **python3 --version**
  - 2.4 Type **python3**
  - 2.5 Type **print("Hello Python 3")**

# Installing and setting up Sublime Text editor

1. Go to <https://sublimetext.com/>
2. Choose the download option for your OP, download and install
3. Open sublimes
4. X Go to: Tools → Build Systems → New Build System
5. X Write the following:

```
{  
    "cmd": ["python3", "-u", "$file"],  
}
```
6. X Save file as Python3.sublime-build
7. open new file and save as test\_file1
8. Write print("Hello World")

# Your first program: 'Hello world'

```
print("Hello world!")
```

- ▶ save file as... **slides010809\_hw.py** in folder Desktop/IPE
- ▶ press CTRL+B (Windows) or cmd+B (MacOS)
- ▶ open a terminal
- ▶ cd Desktop + ENTER
- ▶ cd IPE + ENTER
- ▶ **python3 slides010809\_hw.py**

# What is a variable? What is a value?

1. message = "Hello Python world!"
2. print(message)
3. print(mesage)

# Naming and using variables

- ▶ variables can only contain letters, numbers and underscore
- ▶ variables cannot begin with a number
- ▶ underscores can be used to separate words:  
`greeting_message = "Hello world!"`
- ▶ don't use variable names that are reserved for Python keywords (e.g. print)
- ▶ variables should be short but descriptive

# Data type String

You can use single or double quotes to define a String:

1. `"This is a string."`
2. `'This is also a string.'`
3. `'I told my friend, "Python is great!"'`
4. `"I like the language 'Python' a lot!"`

# String methods

1. name = "ada lovelace"
2. print(name)
3. print(name.title())
4. name = "Ada Lovelace"
5. print(name.upper())
6. print(name.lower())

# Using variables in Strings

```
7. first_name = "ada"  
8. last_name = "lovelace"  
9. full_name = f"{first_name} {last_name}"  
10. print(full_name)  
11. print(f"Hello, {full_name.title()}!")
```

Note: F-strings were introduced with Python 3.6

Alternative:

```
full_name = first_name+" "+last_name  
print("Hello, "+full_name)
```

# Special String commands

- ▶ \n: new line
- ▶ \t: tab

```
12. print ("\nLanguages:\n\tPython\n\tC\n\tJava")  
  
13. print()  
  
14. print("Languages:")  
  
15. print("\tPython")  
  
16. print("\tC")  
  
17. print("\tJava")
```

## Exercise 1

- ▶ Create two variables, one that has the value ‘albert’, and the other has the value ‘einstein’.
- ▶ Use the variables to print the following text:

**Albert Einstein once said:**  
**“A person who never made a mistake  
never tried anything new.”**

## slides011618\_numbers.py

# Integers

1. `print(22)`
2. `print(22+5)`
3. `print(22-24)`
4. `print(3*5)`
5. `print(3*(-5))`
6. `print(6/3)`
7. `print(3**3)`
8. `print(2+3*4)`
9. `print((2+3)*4)`

**slides011618\_numbers.py**

# Floats

10. `print(0.1+0.1)`
11. `print(2*0.1)`
12. `print(3.0)`
13. `print(0.1+0.2)`
14. `print(4/2)`
15. `print(1+2.0)`
16. `print(3.0**2)`

## Variables of type Integer and Float

```
17. my_number = 7
18. print(my_number)
19. my_number_doubled = my_number*2
20. print(my_number_doubled)
21. my_number_half = my_number/2
22. print(my_number_half)
23. print(my_number + my_number_half)
24. x, y, z = 1, 2, 3
25. print(x, y, z)
```

# Accessing a first list

1. bicycles = ['trek', 'cannondale', 'redline']
2. print(bicycles)
3. print(bicycles[0])
4. my\_bike = bicycles[1]
5. print(my\_bike)
6. print(bicycles[3])
7. print(bicycles[-1])
7. text = f"My bike is a {bicycles[2].title()}."
8. print(text)

# Changing and Adding

1. motorcycles = ['honda', 'yamaha', 'suzuki']
2. print(motorcycles)
3. motorcycles[0] = 'ducati'
4. print(motorcycles)
5. motorcycles.append('honda')
6. print(motorcycles)

# Inserting and Removing bp (by position)

7. motorcycles = []
8. motorcycles.append('honda')
9. motorcycles.append('yamaha')
10. motorcycles.append('suzuki')
11. print(motorcycles)
12. motorcycles.insert(1, 'ducati')
13. print(motorcycles)
14. del motorcycles[2]
15. print(motorcycles)

# Removing bp using the pop() Method

```
16. my_last_mc = motorcycles.pop()  
17. print(motorcycles)  
18. print(my_last_mc)  
19.  
    print(f"My last mc was a {my_last_mc.title()}")  
20. my_first_mc = motorcycles.pop(0)  
21.  
    print(f"My first mc was a {my_first_mc.title()}")  
22. print(motorcycles)
```

[slides012024\\_motorcycles.py](#)

## Removing bv (by value) using the remove() Method

23. motorcycles = [ 'honda', 'yamaha', 'suzuki' ]
24. print(motorcycles)
25. motorcycles.remove( 'yamaha' )
26. print(motorcycles)
27. expensive\_mc = 'honda'
28. motorcycles.remove(expensive\_mc)
29.  
    print(f"{expensive\_mc.title()} is too expensive.")
30. print(motorcycles)

## Removing bv (by value) using the remove() Method

31. motorcycles.append('yamaha')
32. motorcycles.append('suzuki')
33. print(motorcycles)

Question: What happens when we remove suzuki?

## Organizing a list: sorting

1. cars = ['bmw', 'audi', 'toyota', 'ford']
2. cars.sort()
3. print(cars)
4. cars.sort(reverse=True)
5. print(cars)
6. print(sorted(cars))
7. print(cars)

Note: Sorting a list alphabetically is a bit more complicated when the values are not all in lowercase. We will come to this point later again.

## Organizing a list: reverse, length, and index errors

```
8. cars = ['bmw', 'audi', 'toyota', 'ford']
9. cars.reverse()
10. print(cars)
11. print(len(cars))
12. cars.remove('audi')
13. print(len(cars))
14. print(cars[3])
```

What happens when you want to print cars[3]?

## Exercise II

- ▶ Create a list with 4 US presidents in chronological order of office
- ▶ Create a variable 'my\_first\_president' with attributing the value from the first item of the list
- ▶ remove the first item from the list by using the variable
- ▶ add 'my\_first\_president' to the list (pos 2) by using the variable
- ▶ reverse the list and then sort it alphabetically
- ▶ add 'kennedy' to the list (last pos)
- ▶ Create a variable 'number\_of\_my\_presidents' with attributing the value of number of list items by using len()
- ▶ Use the variable 'number\_of\_my\_presidents' to access the last element of the list and print the following sentence.

**Kennedy once said:**

**"Ich bin ein Berliner."**

# Looping through lists

```
1. magicians = ['alice', 'david', 'carolina']  
2. for magician in magicians:  
3.     print(magician)  
4.     print("A")  
5. print("B")  
6. for wizard in magicians:  
7.     print(f"{wizard.title()}, great trick!")  
8. print(wizard)
```

# Looping with range

```
1. for value in range(1, 5):  
2.     print(value)  
3. numbers = list(range(1, 6))  
4. print(numbers)  
5. even_numbers = list(range(2, 11, 2))  
6. print(even_numbers)
```

## Creating lists with range; min, max and sum

```
7. squares = []
8. for value in range(1,11):
9.     square = value**2
10.    squares.append(square)
11. print(squares)
12. print(min(squares))
13. print(max(squares))
14. print(sum(squares))
```

[slides013131\\_slicing.py](#)

# Slicing a List

1. players = ['ann', 'ben', 'tim', 'jen', 'eli']
2. print(players[0:3])
3. print(players[1:4])
4. print(players[:4])
5. print(players[2:])
6. print(players[-2:])
7. print("The first 3 players of the team are:")
8. for player in players[:3]:
9. print(player.title())

# Tuples: non-editable lists

1. dimensions = (200, 50)
2. print(dimensions[0])
3. print(dimensions[1])
4. dimensions[0] = 250 (error)
5. dimensions = (250, 50)
6. print(dimensions)

## Exercise III

- ▶ create a list that contains the odd numbers from 1 to 999
- ▶ print the minimum, the maximum and the sum of the list
- ▶ print the slice with the numbers 51 to 79 of the list
- ▶ create a list with cube numbers (raised to 3rd power) of 1 to 10
- ▶ create a list with five pizzas
- ▶ use the for loop to print a sentence for each pizza, such as “I like pizza x”.
- ▶ print the name of the first and of the last pizza of the list in the sentence “My favorite ones are pizza y and pizza z”.